

**TYRONE CCC YOUTH REGULATIONS 2021**  
**FOOTBALL**  
*(Amended Regulations)*



1. All youth leagues grades will comprise of two groups of 6 teams (*where possible*), on a home and away basis.
2. The top two teams in a group will qualify for the league Semi-finals.
  - i. Group A winners Vs Group B Runner up (Group A winner will have home advantage)
  - ii. Group B winners Vs Group A Runner up (Group B winner will have home advantage)
3. All youth finals will be played at neutral venues.
4. The Championship will be an open draw basis with first team drawn having home advantage.
5. No changing of time or date of a fixture will be permitted unless in very exceptional circumstances.
6. In the event that a new lock down is introduced, and all rounds of the league haven't been completed, then the 2021 league season will be declared null and void.
7. In the event that a new lock down is introduced, and all League rounds have been completed with the playoff matches pending, then these matches will be completed at the first available opportunity.
8. In the event that a new lock down is introduced and the championship has reached the semi-final or final stages, these games will be completed at the first available opportunity.
9. Where teams finish with equal points for qualification for the concluding staged, or for promotion or relegation, the tie shall be decided by the following means and in the order specified:
  - i) The outcome of the meeting(s) of the teams in the previous game(s) in the competition
  - ii) The largest scoring difference (subtracting the total scores against from the total scores for) in the meetings of the teams in the previous game(s)
  - iii) The highest total scores for, in the meeting(s) of the teams in the previous game(s)
  - iv) Largest overall league scoring difference (subtracting the total scores against from total scores for)
  - v) The highest overall league total score for
  - vi) A playoff

10. Play-off matches and all championship matches, including finals, will be winner on the day using the following protocol. In the event of teams finishing level at the end of normal time, two periods – each of ten minutes duration - will be played. If teams remain level at the conclusion of this extra time, a penalty competition will take place in line with the ‘Winner On The Day Protocols’.
11. Clubs can use unlimited subs in league games only.
12. Referees are responsible for texting results to the automated system.
13. Under age team sizes will be as indicated in the table below.

<b>Underage Grades &amp; Players per team</b>				
	<b>Grade 1</b>	<b>Grade 2</b>	<b>Grade 3</b>	<b>Grade 4</b>
<b>Under 13</b>	15	15	13	11
<b>Under 15</b>	15	15	13	11
<b>Feile na nÓg</b>	15	15	No competition	
<b>Óg Sport</b>	7	7	No competition	
<b>Under 17</b>	15	15	13	11
<b>Under 19</b>	15	15	13	No Comp

**\*Exception for Leagues\*** Teams may be reduced by a maximum of two players, ONLY if one of the teams cannot field a full team AND only if both teams consent. Should the team size be reduced, the team requesting the reduction may not retain players for substitutions.

14. U13s and U15s will use a size 4 O’Neill’s football.
15. U17s and U19s will use a size 5 O’Neill’s football.
16. Grade four league and championship games will be played on a shortened pitch with goal posts placed at the centre point on each 20m line.
17. Where a player plays for their clubs’ A-team, they cannot subsequently regrade to play for their clubs’ B-team at the same age group.
18. In U-13 football competitions the ‘Two Touch’ Rule shall apply. This means players are restricted to one bounce and one toe tap or two toe taps per possession.
19. All U-13 games shall be 2 halves of 25 minutes each.
20. Semi Finals and Finals of all Under Age Competitions will be subject to 2021 CCC Regulations for Football and Hurling.